

System Requirements WM | Quartis R2021-1

For installation and operation of WM | Quartis R2021-1 the following computer hardware is required:

	Minimal: For existing PC hardware and CAD file size smaller than 50 MB.	Recommended: For optimized operation, new PC hardware and larger CAD files.
Operating system	64-Bit Windows 7*) or 10 Professional	64-Bit Windows 10 Professional
Processor	Intel Dual-Core Processor	Intel Multi-Core Processor (i7 or higher)
Main memory	8 GB RAM	>= 16 GB RAM
Graphics card	Recommended: NVIDIA GeForce Series Memory: >= 1 GB	Recommended: NVIDIA Quadro Series Memory: >= 2 GB
Screen	>= 17" wide screen (16:9) Resolution: 1920 x 1080 (Full HD)	>= 22" wide screen (16:9) Resolution: 1920 x 1080 (Full HD)
Hard disks	>= 120 GB	>= 500 GB HDD or SSD (recommended)
Pointing device	Two-button mouse with wheel	Two-button mouse with wheel and 3D-Mouse from 3Dconnexion
Interfaces	>= 1 USB Port (for license dongle) 1 - 2 LAN network adapter (controller WPC2040 requires 1 LAN)	
	Possibly 1 multiple interface card for communication with CMM periphery hardware. Recommended: MOXA 4-port RS-232 PCIe card	
Data backup	External device (hard disk) or network-attached storage (NAS)	

Notes

- PC hardware containing components of a lower specification than these requirements, or deviating in any other way should only be used after consultation with WENZEL Metromec.
- Microsoft Windows operating system has to be up to date before installing WM | Quartis R2021-1. The current service pack and all available updates have to be installed.
- *) Microsoft's support for Windows 7 ended on 14.01.2020. Installation and operation on <u>existing</u> Win7 PCs is under the sole responsibility of the customer and without support by WENZEL!
- Microsoft Office 2010 usage on same PC:
 WM | Quartis R2021-1 uses the component "Microsoft Access Database Engine 2010" for accessing databases. For reliable operation, the 64-bit version of Microsoft Office 2010 or a newer version of Microsoft Office (2013, 2016, 2019 or Office 365) must be used.